

BATTLETECH™

BATTLEMECH RECORD SHEET

MECH DATA

Type: Grand Dragon DRG-12K

Movement Points: **Tonnage:** 60
 Walking: 6 **Tech Base:** Mixed
 Running: 9 [12] **Rules Level:** Standard
 Jumping: 0 **Role:** Skirmisher
 Engine Type: 360 XL

Weapons & Equipment Inventory

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Medium Pulse Laser (C)	LA	4	7 [P]	—	4	8	12
1	ER PPC (C)	RA	15	15 [DE]	—	7	14	23
1	Medium Pulse Laser (C) (R)	LT	4	7 [P]	—	4	8	12
1	LRM 10 (C)	CT	4	1/Msl [M,C,S]	—	7	14	21

Ammo: (LRM 10) 24

BV: 2,265



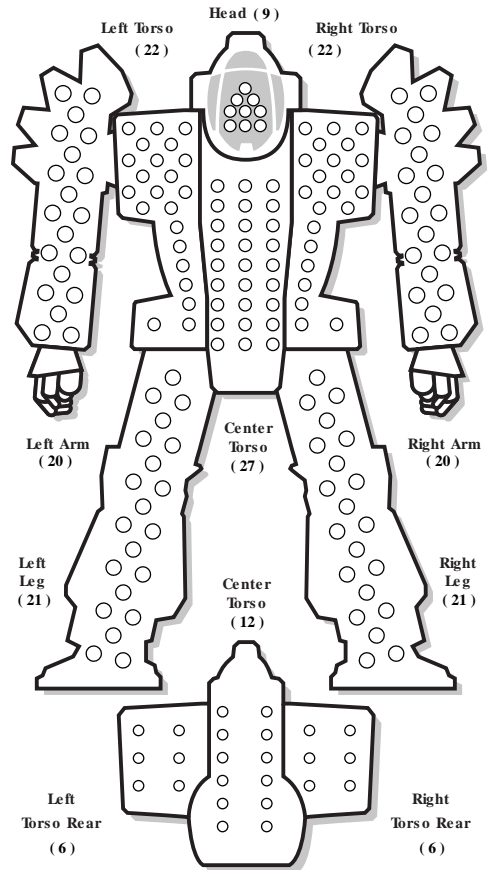
WARRIOR DATA

Name: _____
 Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

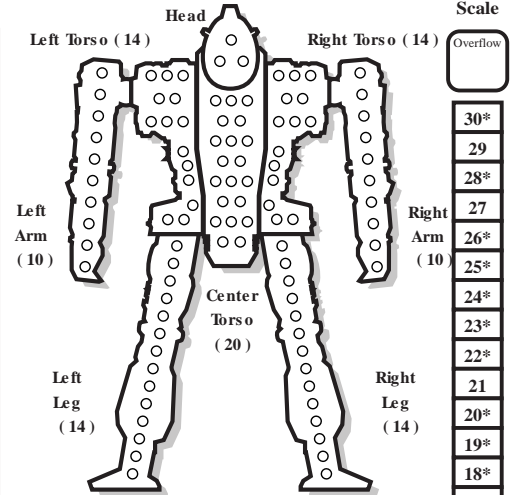
ARMOR DIAGRAM

Light Ferro-Fibrous



INTERNAL STRUCTURE DIAGRAM

Endo Steel



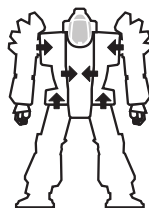
Heat Scale

30*	Overflow
29	
28*	
27	
26*	
25*	
24*	
23*	
22*	
21	
20*	
19*	
18*	
17*	
16	
15*	
14*	
13*	
12	
11	
10*	
9	
8*	
7	
6	
5*	
4	
3	
2	
1	
0	

CRITICAL TABLE

- | | | |
|---|---|---|
| <p>Left Arm</p> <ol style="list-style-type: none"> Shoulder Upper Arm Actuator Lower Arm Actuator Hand Actuator Medium Pulse Laser [Clan] Endo Steel <p>1-3</p> <ol style="list-style-type: none"> Endo Steel Endo Steel Endo Steel <p>4-6</p> <ol style="list-style-type: none"> Light Ferro-Fibrous Roll Again Roll Again <p>Left Torso (CASE II)</p> <ol style="list-style-type: none"> XL Fusion Engine XL Fusion Engine XL Fusion Engine Medium Pulse Laser [Clan] (R) Ammo (LRM 10) 12 Ammo (LRM 10) 12 <p>1-3</p> <ol style="list-style-type: none"> CASE II Light Ferro-Fibrous Roll Again Roll Again Roll Again Roll Again <p>4-6</p> <p>Left Leg</p> <ol style="list-style-type: none"> Hip Upper Leg Actuator Lower Leg Actuator Foot Actuator Endo Steel Light Ferro-Fibrous | <p>Head</p> <ol style="list-style-type: none"> Life Support Sensors Cockpit Light Ferro-Fibrous Sensors Life Support <p>Center Torso</p> <ol style="list-style-type: none"> XL Fusion Engine XL Fusion Engine XL Fusion Engine Gyro Gyro Gyro <p>1-3</p> <ol style="list-style-type: none"> Gyro XL Fusion Engine XL Fusion Engine XL Fusion Engine LRM 10 [Clan] Roll Again | <p>Right Arm</p> <ol style="list-style-type: none"> Shoulder Upper Arm Actuator Lower Arm Actuator ER PPC [Clan] ER PPC [Clan] Endo Steel <p>1-3</p> <ol style="list-style-type: none"> Endo Steel Endo Steel Endo Steel Endo Steel Light Ferro-Fibrous Roll Again <p>4-6</p> <p>Right Torso</p> <ol style="list-style-type: none"> XL Fusion Engine XL Fusion Engine XL Fusion Engine MASC MASC MASC <p>1-3</p> <ol style="list-style-type: none"> Endo Steel Endo Steel Endo Steel Light Ferro-Fibrous Roll Again Roll Again <p>4-6</p> <p>Right Leg</p> <ol style="list-style-type: none"> Hip Upper Leg Actuator Lower Leg Actuator Foot Actuator Endo Steel Light Ferro-Fibrous |
|---|---|---|

Engine Hits ○○○○
 Gyro Hits ○○○○
 Sensor Hits ○○○○
 Life Support ○



Damage Transfer Diagram

HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 14 (28)
30	Shutdown	○○
28	Ammo Exp, avoid on 8+	○○○○
26	Shutdown, avoid on 10+	○○○○
25	-5 Movement Points	○○○○
24	+4 Modifier to Fire	○○○○
23	Ammo Exp, avoid on 6+	○○○○
22	Shutdown, avoid on 8+	○○○○
20	-4 Movement Points	○○○○
19	Ammo Exp, avoid on 4+	○○○○
18	Shutdown, avoid on 6+	○○○○
17	+3 Modifier to Fire	○○○○
15	-3 Movement Points	○○○○
14	Shutdown, avoid on 4+	○○○○
13	+2 Modifier to Fire	○○○○
10	-2 Movement Points	○○○○
8	+1 Modifier to Fire	○○○○
5	-1 Movement Points	○○○○